# Gaussian Operations and Entanglement Distillation

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# **Continuous Variables**



many physical systems described by continuous variables (CV)

- particle in harmonic trap, 1-d motion Hilbert space  $\mathcal{H} = L^2(\mathbb{I}\mathbb{R})$ , dynamical variables X, P: [X, P] = i
- mode of the optical field  $\mathcal{H} = \operatorname{span}\{|0\rangle, |1\rangle, \dots\} \sim L^2(\mathbb{I}\mathbb{R})$ field quadratures X, P

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• atomic ensembles (symmetric states) collective internal spin:  $\frac{1}{\sqrt{N}}J_{x,y} \to X, P$  $\mathcal{H} = (\mathbb{C}^2)^N \longrightarrow L^2(\mathbb{R})$ 



# **Continuous Variables for QIP**



#### have been used for several QIP tasks:

- on-demand entanglement [Julsgaard et al.; 2000; Silberhorn et al., 2001],
- teleportation [Furusawa et al., 1998; Kuzmich et al. 2000; Bowen et al. 2002],
- quantum cryptography [Ou et al., 1992; Silberhorn et al., 2002]
- interface light-atoms [Schori et al. 2002]
- universal quantum computing with CV: [Lloyd and Braunstein, 1998] need Hamiltonians linear, quadratic, and cubic in X, P
- **but:** cubic interaction very hard to realize

### what can be done with limited set of operations?

### **Feasible Operations**



#### **Case 1: linear optics**: all quadratic Hamiltonians can be realized:

- passive linear optics: beam splitters, phase plates
- active linear optics: squeezers
- noise: losses, discarding subsystems, thermal fields
- measurements: homodyne detection

### **Feasible Operations**



### **Case 1: linear optics**: all quadratic Hamiltonians can be realized:

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### **Case 2:** atomic ensembles interacting with light

- interaction Hamiltonian  $H_{int} = X_1 X_2$
- local rotations (no squeezing)
- measurements on the light field

#### What is possible under these limitations?

# Questions



can we perform interesting tasks?

- teleportation, cryptography: yes
- entanglement distillation ?
- state transformation  $\rho \to \rho'$  ?
- optimal entanglement generation
- optimal simulation of desired evolution

# Questions



pick two:

- entanglement distillation of Gaussian states with linear optics
  - $\rho_{AB}^{\otimes N} \xrightarrow{\text{LOCC}} |\Psi\rangle_{AB} \approx \text{maximally entangled}$
  - important for long-distance quantum communication (repeater)
  - for ρ Gaussian in principle possible with cubic interaction [Duan et al. 2001]
  - many failures to find distillation protocol with linear optics
  - Eisert et al. [2002]: cannot distill 2 copies of  $1 \times 1$  Gaussian states with (subset of) linear optics LOCC

#### $\sim$ optimal entanglement generation with $H_{\rm int}$

- entanglement is resource for many applications
- many results on what can be done: entanglement, spin squeezing, quantum memory [Polzik, Mølmer, Wiseman, Duan and others]
- make **most efficient use** of precious interaction

# Outline



Gaussian operations [Giedke and Cirac, quant-ph/0204085]

- allow all the tools of linear optics
- characterize all Gaussian operations mathematically
- all Gaussian operations feasible with linear optics
- Distilling Gaussian states with Gaussian operations?
  - characterize Gaussian LOCC
  - distillation **not possible** with Gaussian operations

interaction  $X_1X_2$  [Giedke, Hammerer, Kraus, and Cirac, quant-ph/0209xy]

- what time-evolutions are accessible?
- optimal creation of entanglement

### **Gaussian States**



- typical initial states: vacuum, coherent state, thermal state
- are all Gaussian states Wigner function is Gaussian
  - Gaussian property preserved by quadratic Hamiltonians
- **correlation matrix**  $\gamma \ge iJ \in M_{2n}$ , **displacement**  $d \in \mathbb{R}^{2n}$ where  $J = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \oplus \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \oplus \dots$  (symplectic matrix)
- $\gamma_{kl} = 2\operatorname{tr}[(R_k d_k)(R_l d_l)\rho] [R_k, R_l], \quad d_k = \operatorname{tr}(\rho R_k)$

where  $\mathbf{R} = (X_{A1}, P_{A1}, X_{A2}, \dots, X_{B1}, P_{B1}, \dots), [X_k, P_l] = i\delta_{kl}$ .

for bipartite states: all nonlocal properties contained in CM  $\gamma$ 

$$\gamma = \begin{pmatrix} A & C \\ C^T & B \end{pmatrix}, \qquad \Rightarrow \mathsf{take} \quad d = 0$$

# Gaussian Operations



Gaussian Operation (GO): completely positive map G

 $G:\rho(\text{Gaussian})\longrightarrow\rho'(\text{Gaussian})$ 



- show how to implement map G: is linear optics enough?
- on bipartite systems: locally implementable?

# Characterization of GOs



Jamiołkowski Isomorphism [1972]:

physical maps on  $\mathcal{B}(\mathcal{H}) \leftrightarrow$  states on  $\mathcal{H} \otimes \mathcal{H}$ 

GO G on n modes  $\leftrightarrow 2n$  mode Gaussian state with CM  $\Gamma$ 

effect of  $G_{\Gamma}$  on CM  $\gamma$ :

$$\gamma \mapsto \Gamma_1 - \Gamma_{12} \frac{1}{\Gamma_2 + \Lambda \gamma \Lambda} \Gamma_{12}^T,$$

where  $\Lambda = \text{diag}(1, -1, 1, -1, ...)$  and  $\Gamma = \left( \begin{array}{cc} \Gamma_1 & \Gamma_{12} \\ \Gamma_{12}^T & \Gamma_2 \end{array} \right).$ 

### **•** preparation of $\rho(\Gamma)$ allows to perform $G_{\Gamma}$

Gaussian operations are exactly those feasible with linear optics

# **Summary: Gaussian Operations**

Gaussian operation on n modes: CM  $\Gamma$  on 2n modes

action on CMs

$$\gamma \stackrel{G_{\Gamma}}{\mapsto} \Gamma_2 - \Gamma_{12}^T \frac{1}{\Gamma_1 + \gamma} \Gamma_{12}$$

contain all transformations from linear optics

- all GO can be implemented with linear optics (including **unlimited squeezing**)
- > nonlocal properties of  $G_{\Gamma}$ :
  - $G \text{ LOCC iff } \Gamma \text{ separable}$
  - G ppt preserving iff  $\Gamma$  ppt

 $\implies$  use separability criterion for bipartite Gaussian states







[Kuzmich et al., 1998; Duan et al., 2001]

# What can be done with $H_{int}$ ?



available tools:

- interaction  $H_{\text{int}} = X_A X_L$
- fast local rotations:

$$H_A = X_A^2 + P_A^2$$
  $H_L = X_L^2 + P_L^2$ 

► strategies: alternate local rotations  $V_k$  and interaction rotate state, apply  $H_{int}$  for time  $t_1$ , rotate, apply  $H_{int}$  for time  $t_2$  etc. until  $\sum_k t_k = t$ :

$$\mathcal{U}_t = V_n e^{-iH_{\text{int}}t_n} \cdots e^{-iH_{\text{int}}t_2} V_1 e^{-iH_{\text{int}}t_1} V_0$$

• measurement of  $X_L$  (homodyne detection)

# Interesting Tasks



### state engineering

- generate entanglement
- generate squeezing
- generate any desired state
- engineering time-evolution
  - Hamiltonian simulation: use  $H_{int}$  and  $H_{loc}$  to let system evolve according to a desired Hamiltonian  $H_{eff}$
  - gate engineering: realize any desired *U*

optimality

# **Optimal Entanglement Generation**

- pure two-mode Gaussian states, CM γ
  - smallest eigenvalue  $\lambda_{\min}$  of  $\gamma$  bounds entanglement:

$$E_{
m neg}({f \gamma}) \leq 1/\sqrt{\lambda_{
m min}}$$
 [Wolf et al. 2002]

- applying  $H_{\text{int}}$  for time t can increase  $1/\lambda_{\text{min}}$  at most by factor  $e^t$
- an optimal strategy for  $\gamma = 1$  (vacuum): alternate  $H_{\text{int}}$  for time  $\Delta t$  and local flip  $X \to P$  optimum achieved for  $\Delta t \to 0$

$$\mathcal{U}_t^{\text{opt}} = \lim_{\Delta t \to 0} (V_{\text{flip}} e^{i\Delta t H_{\text{int}}})^{t/\Delta t} = e^{it(X_A P_L + P_A X_L)/2}$$

- measurements and (unsqueezed) ancillas do not help
- squeezed initial states are better

### **Further results**



engineering of time-evolutions

- all Gaussian unitaries can be realized
- in particular:  $U_{swap}$  which exchanges state of atoms and light: quantum memory (interaction time  $t = \pi$  needed)
- all Hamiltonians  $H_{eff} = aX_AX_L + bX_AP_L + cP_AX_L + dP_AP_L$ can be simulated efficiently

state engineering

- can reach all Gaussian states
- **optimal rate** of entanglement creation for arbitrary pure two-mode state
- can create spin squeezed atoms without measurement
- optimal creation of spin squeezing

# Summary

Gaussian operations (GO) on n mode system

- characterized by  $2n \times 2n$  correlation matrix
- Gaussian LOCC can be identified
- no distillation of Gaussian states with Gaussian operations

### $\succ$ atom-light–interaction $X_A X_L$

- can engineer all (Gaussian) unitary time-evolutions
- entanglement generation in the vacuum state: optimal strategy: alternate  $H_{\text{int}}$  and  $X \rightarrow P$  flip best entanglement after time t:  $E_{\text{neg}}(t) = e^t$